

A QUICK GUIDE TO **SSSG** 2025 INTRODUCTION

The Scrabble Shootout, Singapore (**SSSG**) is the only knockout Scrabble tournament on the local scene, where participants are paired off in a best-of- n match, to be played at a time and place of their mutual agreement.

In previous editions, the **SSSG** was designed as a single (or double for one edition) elimination tournament where winners would proceed to the next round to face other winners, and so on until an eventual champion emerges to join the likes of our past winners GM Tony Sim, GM Hubert Wee Ming Hui, GM Goutham Jayaraman, and GM Toh Weibin! Losers would thus be eliminated and no longer get to compete in the tournament. This created scenarios where some players could potentially have joined the **SSSG** and only gotten to play one match before being ejected.

With that said, this latest edition of the **SSSG** aims to try something brand new: a hybridization of our tried and tested elimination approach and the approach familiar to tournaments held around the world.

That's right folks!

SSSG 2025 will feature SWISS ROUNDS like any other tournament, BUT, not just any Swiss rounds! Best-of-7 swiss rounds!

SSSG 2025 will henceforth contain a total of 6 Swiss Rounds, each to be carried out within the timeframe of a calendar month where players will once again have the freedom to schedule their matches at their own leisure.

TIMEFRAME	March to September 2025
FORMAT	Best Of 7 Swiss Rounds
ELIGIBILITY	Open to all current members* of the Scrabble Association, Singapore rated 1400 or higher .
FEES	SGD 70. (SGD 50 for youth players)

*You can sign up for membership at <https://www.toucanet.com/membership.html> at the same time.

All SSSg games will be rated by the Scrabble Association, Singapore.

SSSG HALL OF FAME



INAUGURAL CHAMPION (2014): GM TONY SIM
WINNINGEST* CHAMPION: GM HUBERT WEE MING HUI (2015, 2016) and GM TOH WEIBIN (2020, 2023)
ANOTHER CHAMPION (2017): GM GOUTHAM JAYARAMAN

REIGNING CHAMPION (2023): GM TOH WEIBIN

PROVISIONAL SCHEDULE OF PLAY

Registration closes on 8 March 2025.
 Pairings will be announced by 10 March.
 Games may be played from 10 March.

ROUND	FORMAT	DURATION
ROUND 1	Best of 7	10 March to 31 March
ROUND 2	Best of 7	1 April to 30 April
ROUND 3	Best of 7	1 May to 31 May
ROUND 4	Best of 7	1 June to 30 June
ROUND 5	Best of 7	1 July to 31 July
ROUND 6	Best of 7	1 August to 30 August
SEMI-FINALS	Best of 9	6, 7, 13 or 14 September, to be confirmed later.
FINALS	Best of 11	20, 21, 27 or 28 September, to be confirmed later.

Players who qualify for semi-finals/finals are to note to ensure their availability on one of the assigned days in September (either Saturday or Sunday - to be confirmed at a later date)

GUARANTEED PRIZES¹

Prize	Amount
1st	SGD 500
2nd	SGD 300
3rd, 4th	SGD 150 each
5th, 6th, 7th, 8th ²	SGD 100 each
Best Overseed ³	SGD 80
Best-performing Youth ⁴	SGD 80
Best Average Score ⁵	SGD 80

The prizes will be awarded in the order listed (5th to 8th, then Overseed, then Youth, then Average Score). The Top 4 will receive their prizes after the conclusion of the semifinals and finals.

Note that scheduling and prize amounts may be liable to change depending on the number of received entries and the speed with which matches are concluded. The number shown is the minimum guaranteed prize calculated based on 16 entrants. The prizes for 5th, 6th, 7th and 8th will only be available if a minimum of 24 players sign up. Additional prizes may be considered and values may be increased if the number of entries reaches 32.

REGISTRATION AND ENQUIRIES

For more details on any aspect of the tournament (including payment details), please refer to [Annex A](#). If you still have any questions, please do not hesitate to email the SSSg Organising Team at sssg.adm@gmail.com. REGISTER NOW at <https://tinyurl.com/SSSg2025> and follow all proceedings at [facebook.com/SSSgHome/!](https://facebook.com/SSSgHome/)

¹ Players are not eligible for multiple prizes, e.g. a youth who wins the entire tournament will not qualify for the youth prize.

² Top 8 prizes will be made available subject to receiving enough entries (minimum of 24 entries)

³ Awarded to the player whose eventual placing in the tournament marks the biggest improvement from their initial seeding, and does not win any other prize. The initial seeding is determined by the rank at the beginning of the tournament (1, 2, 3, etc.). Overseed would then be the difference between the initial rank and final rank. In the event of a tie, the overseed prize will be determined by match wins first, then lowest total number of games, then spread, then average score.

⁴ Given to the individual born in 2008 or later who advances the furthest in the tournament and does not win any other prize; same tie-breaking rules as the overseed apply.

⁵ Given to the player with the highest average score who does not win any other prize.